



	SEMESTER 1 (30 SP)	SEMESTER 2 (29 SP)	SEMESTER 3 (31 SP)	SEMESTER 4 (30 SP)	
	BASIC & INTERMEDIATE SKILLS		ADVANCED SKILLS	PROFESSIONAL SKILLS	
DESIGN THINKING	Web Design (6 SP) –User Experience & User Interface Design Essentials (3 SP) –Web Design Essentials (3 SP)	User Experience (6 SP) –User Experience & User Interface Design Advanced (3 SP) –Customer Journey (3 SP)		Internship (24 SP)	
	Photography & Photo Editing Essentials (3 SP)				
DESIGN SKILLS	Graphic Skills (6 SP) –Design Principles Basics (2 SP) –Vector Skills (2 SP) –Photomanipulation (2 SP)		Interactive Design (6 SP)		
DEVELOPMENT	Web Development (6 SP)	Web API (3 SP)	Front-end (6 SP)		
		Dynamic Web Development (5 SP)			
	Coding Skills (6 SP)	Backend (6 SP)	Frameworks (4 SP)		
		Database (3 SP)	Content Management (6 SP)		
INTEGRATION	Skills Project (3 SP)	Competence Project (6 SP)	Professional Project (9 SP)		Graduate Project (6 SP)

 = Werkplekieren: het aanleren en inoefenen van algemene en/of beroepsgerichte competenties waarbij de arbeidssituatie de leeromgeving is.

 = Verschil tussen de keuzetrajecten van Web Development & Design: Front-end Web, Video Content Creation en 3D Augmented Reality.

Programma onder voorbehoud